- Build web design
- Create 2D animation
- Design mobile application
- Creating and manipulating digital images
- Editing audio
- Managing digital media projects
- Use digital effects for video

**PROGRAM LENGTH**

37 weeks (including 6 weeks scheduled breaks)
20 hours/week

**START DATES**

2017  Jan-9, Feb-6, Feb-20, Apr-10, May-1, May-22, July-17, July-31, Aug-14, Oct-9, Nov-06, Nov-20

On the first day of the course, you will undergo an orientation process where you will receive the information you need to start your studies. Your attendance to this orientation is compulsory.

**2016 FEES**

Enrolment fee: $200
Material fee: $100
Tuition fee: $8,700

**ENTRY REQUIREMENTS**

- An overall equivalent of Australia’s Year 12 (minimum high school diploma)
- IELTS 5.5 or equivalent: upper intermediate English certificate, completion of ABS pre entry test
- Students must be at least 18 years old

**COURSE SCHEDULE**

Lecture (Students choose between following options at enrolment)
A) Wednesday, Thursday from 9:30 am to 1:30 pm
B) Monday, Tuesday from 4 pm to 8 pm (Evening)

Assessment Support (Flexibility to choose the most convenient time for student)
- Monday to Thursday from 1:30 pm to 5 pm
- Friday from 9 am to 5 pm

**PROGRAM DESCRIPTION**

This qualification provides the skills and knowledge for an individual to be competent to design, develop and use digital media technologies as an assistant information and communications technology (ICT) specialist working independently or as part of a larger development team.

This program is perfect for those wanting a broad introduction to a range of modern digital skills. You will study industry theory, best practice and take part in practical workshops where you will learn about web technologies, app design, motion graphics, audio processing, digital video, image manipulation and design.

After completing this course, you will be prepared for entry onto the Diploma in Digital Media Technologies and have a better understanding of where you would like to specialize in the digital media industry.

**PROGRAM OVERVIEW**

Core Units
- Contribute to copyright, ethics and privacy in an ICT environments
- Articulate, present and debate ideas
- Work effectively in the digital media industry
- Author interactive media
- Use online learning tools
- Support small ICT projects

Elective Units
- Create visual design components from digital media
- Produce and edit digital images
- Create story boards
- Create 2D digital animations
- Prepare audio assets
- Perform basic sound editing
- Create digital visual effects
- Develop cascading style sheets
- Create simple mark-up language document
- Design simple web page layouts

Online Units
- Participate effectively in WHS communication and consultation processes

*Course units may be subject to change
Create visual design components from digital media - ICTDMT401
This unit describes the skills and knowledge required to create visual design components for interactive media, using industry-standard authoring tools.

Produce and edit digital images - ICTDMT402
This unit describes the skills and knowledge required to produce and edit digital images using a range of digital media technologies.

Contribute to copyright, ethics and privacy in an ICT environment - ICTIDT418
This unit describes the skills and knowledge required to maintain professional and ethical conduct, as well as to ensure that personal information of stakeholders is handled in a confidential and professional manner when dealing with stakeholders in an information and communications technology (ICT) environment.

Articulate, present and debate ideas - BSBCRT401
This unit describes the skills and knowledge required to articulate, present and debate ideas in a work or broader life context using creative techniques in order to provoke response, reaction and critical discussion.

Work effectively in the digital media industry - ICTICT419
This unit describes the skills and knowledge required to work effectively as an individual or in a team environment in the digital media industries.

Author interactive media - CUFDIG401A
This unit describes the performance outcomes, skills and knowledge required to author a complete interactive media product, for example, a whole website.

Use online learning tools - ICTICT404
This unit describes the skills and knowledge required to use the internet as a resource to acquire knowledge and skills to meet client requirements.

Participate effectively in WHS communication and consultation processes - BSBWHS304
This unit describes the skills and knowledge required to participate in work health and safety (WHS) communication and consultation processes.

Create storyboards - CUFPMPM404A
This unit describes the performance outcomes, skills and knowledge required to create storyboards.

The creation of storyboards is a critical skill in the design and development of a broad range of digital content, including video, film, animation and interactive media.

Create 2D digital animations - CUFANM301A
This unit describes the performance outcomes, skills and knowledge required to use industry-current software to create 2D animations.

Support small ICT projects - ICTPMG401
This unit describes the skills and knowledge required to support the management of low risk, straightforward information and communications technology (ICT) projects within an organisation.

Prepare audio assets - CUFSOU301A
This unit describes the performance outcomes, skills and knowledge required to prepare audio assets for inclusion in interactive media.

Perform basic sound editing - CUFSOU204A
This unit describes the performance outcomes, skills and knowledge required to for basic digital sound editing.

Create digital visual effects - CUFANM402A
This unit describes the performance outcomes, skills and knowledge required to create digital visual effects.

Develop cascading style sheets - ICTWEB409
This unit describes the skills and knowledge required to develop cascading style sheets (CSS) that are attached to a markup language document, in order to externally define, and control, styles to enhance and achieve commonality between web documents.

Create simple mark-up language document - ICTWEB301
This unit describes the skills and knowledge required to design, create and save a basic markup language document, using a text editor.

Design simple web page layouts - ICTWEB414
This unit describes the skills and knowledge required to scope web page requirements, and to create and implement designs.

ASSESSMENTS

All vocational courses are assessed through a combination of assessment types that may include essays, reports, group tasks, portfolios and/or presentations.

ON-LINE UNITS

Online units are delivered through our plate form Catapult and can be completed anytime during your study period. You can contact and get support from your teacher to complete online units.

Apply now www.abs.qld.edu.au